

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
1level: 8 – 18, can be 4-card suit
INT OVERCALL (2nd/4th Live; Responses; Reopening)
(1x)-1NT= 15–18
Balancing: 1NT = 11-15; 2NT 18-20
1x-pas-1x-1NT 15-18 unless respond must be 7+
JUMP OVERCALLS (Style; Responses; Unusual NT)
Preemptive
(1♣/♦)–2♦ = 5♥ + 5♠
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1♣/♦) – 2♦ = majors
(1♥/♠) – 2♥/♠ = 5♣/♥ + m
(1M) – 3M = Asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
vs. STR X=5+m 4M 2♣=♥+♠; 2♦=5+M; 2♥/♠ = 5♥/♠ +m; 2NT= ♣+♦
vs. WK: X=pen; 2♣=♥+♠, 2♦ nat , 2♥ nat, 2♠ nat, 2nt m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
vs. 2♦ Multi: X = TO ♠; 2NT=15-18;
vs. 2♥/♠ wk: X = TO; 2NT=15-18;
Leaping Michaels: (2♦/♥/♠) – 4♣/♦
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
vs.STR 1♣ or 2♣ nat sometimes bluffs
1nt two-suiter
OVER OPPONENTS' TAKEOUT DOUBLE
1♣–(X)–XX 10+; 1♦/♥/♠ transfers
1♥/♠–(X)–XX 10+; transfer(1♠natural); 2♦/♥ weak or gf fit; 2♥/♠ = 7-9, 3-card fit;

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd / 4 th	2 rd / 4 th	
NT	2 nd /4 th	2 rd / 4 th	
Subseq	Same	Same	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax+, AK+	AKx+, Ax(+)	
King	AK, Kx, KQ(+)	AKJT+ or KQ(+), AK(+)	
Queen	Qx, QJ(+);KQ109(+)	QJ(x), Qx, KQ109x	
Jack	Jx, J10(+);AJ10(+);KJ10(+)	Jx, J10(+), KJ10(+)	
10	10x, H109x(+)	same	
9	J98+,H9x, 109+	same	
Hi-X	2 nd highest from xXxx+	same	
Lo-X	HxxX(+)	HxxX+	
SIGNALS IN ORDER OF PRIORITY – STD count and attitude			
	Partner's Lead	Declarer's Lead	Discarding
1	LOW=ENC	LOW=EVEN	lavinthal
Suit 2	LOW=EVEN	S/P	LOW=EVEN
3	S/P		
1	LOW=ENC	SMITH=low encourage	lavinthal
NT 2	LOW=EVEN	S/P	LOW=EVEN
3	S/P		
UDCA carding			
When partner leads king we usually play count			
We try to give the signal partner needs most,smith			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
very light style, can be 17+ any			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Most doubles of part-scores are for takeout, support double/redouble			
double as transfer, double as INV			

[illegible]

OPEN ING	TI CK IF AR TI FI CI AL	MIN · NO. OF CAR DS	NEG .DB L THR U				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE BIDDING
1♣	√	0	3♣	11-14 BAL/ 5+♣ 15+/ 18+ any	1♦ 0-6 any/7-11 unbalanced with one or both minor 16+ BAL,1M 4+M,1NT 7-10,2♣ GF 5+♣, 2♦ 12+ 5+♦, 2♥13-16 BAL,2♣ TRF to NT	1♣ 1M 2♦ 18+ 3+M	
1♦		4	3♣	11-17 5+♦ 4♦ only if 4441 shape or 4♦ 5♣	1M 4+M, 1NT 7-10, 2♣ GF 4+♣, 2♦ 10+ 4+♦, 2♥ 4+♥ 5+♣ less than inv, 2♣ 6+♣ INV, 2NT INV		
					3♣ WK/SPL 4♦, 3♦ mixed raise		
1♥		5	3♣	11-17, 5+ ♥	1NT NAT, 2♣ GF, 2♦ 5+♦ GF, 2♥ nat, 2♣ mixed raise, 2NT INV FIT, 3m inv nat, 3♥ WK, 3♣ any SPL, 3NT void ♠		Drury
1♠		5	3♣		2♥ 5+GF, 3♥ mixed raise, 3NT any SPL singleton rest as above		Drury
1NT			3♣	(14)15-17	2♣=Sty can be without 4M; 2♦/♥/♠/NT=TRF, 3♣ both m wk 2nt =♦	2♣:2♥=WK	
				May have 5M / 6m	3♦= asks about 5M, 3M shortness 54m GF		
2♣		5		5+♣ 4M/ 6+♣ (10)11-14	2♦ relay, 2M NF, 2NT WK fit/ INV 55M/ GF 55 any, 3♣ inv, 3♦/M nat inv		
2♦		5		Multi 6(5)M WK	2M p/c 2NT relay 3♣ bid your suit by TRF 3♦ INV both fits 3M p/c		
2♥		5		5+♥ + 4m WK	2NT relay 3♦ INV fit	As above	
2♠		5		5+♠ + 4m WK	2NT relay 3♣ p/c, 3♦ INV+ 6+♥, 3♥ inv fit	As above	
2NT				BAL 20-21	3♣ = muppet.; 3♦/♥=TRF, 3♠ relay to 3NT, 4m TRF to M slam try,		
				May have 5M or 6m			
3♣/♦		(6)7		Preempt			
3♥/♠		(6)7		As above			
3NT	√			Gambling, AKDxxxx minor nothing outside			
4♣/♦		8		WK			
4♥/♠		7+		Preempt, in 3 rd /4 th = to play			
4NT	√			RKCB			
5♣/♦		8		To play		HIGH LEVEL BIDDING	
5♥/♠		8		11 tricks hand.		4NT = RKCB 14/30/2 without Q/2+Q;	
						Cue = 1 st or 2 nd round control.	